

# Are Models becoming smarter than Modellers?

**Rahmi Akçelik**  
SIDRA SOLUTIONS

**Presentation at the ITEANZ Seminar  
Melbourne, Australia  
October 2019**

**SIDRA  
SOLUTIONS**  
CELEBRATING 20 YEARS

# Presentation theme

## Are Models becoming smarter than Modellers?

- Models in software applications are becoming increasingly more sophisticated.
- Artificial Intelligence becoming visible in all areas of our lives.
- Is this making modellers smarter or are they left behind?
- How is all this affecting the use of models, interpreting outputs, handling uncertainties in model results and translating model outputs into practical solutions?

and

- How is all this affecting our profession? Is there a disruption / threat from technology?

## Previous presentation at NZMUGS 2017

This is based on my keynote speech titled  
**Are smart models leading to dumb modellers?**  
presented at the New Zealand Modelling User Group 2017 Conference  
held in Christchurch.



**NZ MUGS**

# Presentation plan

- **The road traffic / transport system we are modelling**
- **Models**
  - General Discussion
  - Experiment vs Theory
  - Complexity vs Simplicity
  - Uncertainty and Reliability
  - Calibration
  - Big Data
- **Modeller**
  - General Discussion
  - Understanding and improving model outputs
  - Lessons from Artificial Intelligence

With  
recommended  
reading,  
some quotes  
and internet  
links.



# Artificial Intelligence in our daily lives

## Meeting Alexa

...

Apparently over a million people asked Amazon's Alexa to marry them in 2017 and it turned them all down.

<https://bit.ly/2BsjV3E>



**Digital voice assistants** like Amazon's Alexa are applications of **artificial intelligence (AI)** that are increasingly part of our daily lives.

They rely on natural language generation and processing and machine learning, forms of **artificial intelligence**, in order to effectively operate and perform better over time.

<https://bit.ly/33ReGab>

**Artificial Intelligence** is becoming visible in all areas of our lives.

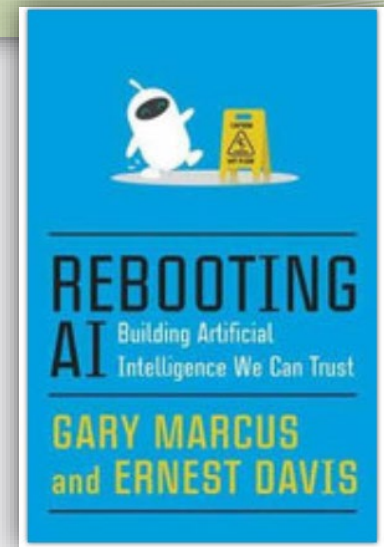
# Self-driving vehicles

Another AI application which is much talked about, and is of great interest to the traffic engineering / transport planning profession, is the **self-driving vehicle**.

Discussion on this is included in a recent book which presents a general **critical review of the current state of AI**.

I'll quote some aspects of this book later in this presentation due to their relevance to my discussion of **models and modellers**.

MARCUS, G. and DAVIS, E. (2019). REBOOTING AI – **Building Artificial Intelligence We Can Trust**. Pantheon Books, New York.  
<https://nyti.ms/2m4QQXP>



# Examples of other AI applications affecting us

## ❖ GPS navigation

<https://bit.ly/33Mhjd3>



## ❖ Automotive industry

<https://bit.ly/2o3oOgJ>



## ❖ War drones (autonomous weapons)

<https://bit.ly/2MVNoZe>



# Questioning arising from Artificial Intelligence considerations

All this brings to my mind questions like:

- How much **intelligence** is there in the models we are using in our profession?
- How would **models** with increasing intelligence affect **modellers**?
- Do we have wish to have **Expert Systems** capabilities (decision-making abilities of a human expert) in our models?
- **Any threats / disruptions** to our profession?
- Are there any **lessons to learn from artificial intelligence methods**?



# The road traffic / transport system we are modelling





# We are modelling a complex system (1)

Understanding the characteristics of the **road traffic / transport system** we are modelling:

❖ **Multiple conflicting objectives**

- **Diversity of road users:** cars, buses, light rail, freight vehicles, bicycles, pedestrians.
- **Diversity of areas of concern:** safety, operations, environment, economy.

The **best solution** for one group of road users or one area of concern is not the best solution for another.





# We are modelling a complex system (2)

Understanding the characteristics of the **road traffic / transport system we are modelling**:

- ❖ **High variability** of travel demands and operating conditions (hourly, daily, weekly, yearly changes – even changes within an hour can have significant effect).
- ❖ **Non-linearity**  
**Sensitivity** and **uncertainty** of operating conditions increase at a high rate when demand approaches and exceeds capacity of the system.
- ❖ **Human element**  
**Adapting** to varying conditions, e.g. effect of traffic conditions on aggressive vs relaxed behaviour (adding to variability).
- ❖ **Diversity of** transport and traffic engineering / planning / control practices and emergence of new practices over time add to the complexities.

# Complex Systems

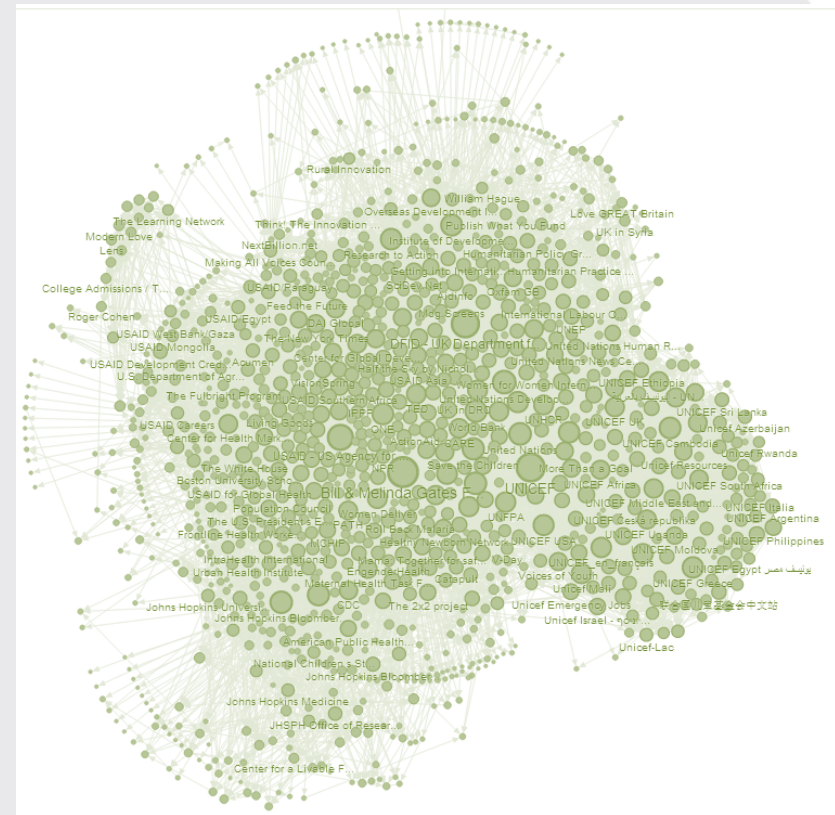
A complex system is any system featuring a **large number of interacting components**.

Complex systems are systems whose behaviour is intrinsically difficult to model due to the **dependencies, relationships, or interactions** between their parts or between a given system and its environment.

<https://bit.ly/32xlp7v>

Examples: Earth's global climate, the human brain, social and economic organizations, an ecosystem, a living cell, the entire universe.

**Is it possible to make simple models of complex systems?**



# Models

- General Discussion
- Experiment vs Theory
- Complexity vs Simplicity
- Uncertainty and Reliability
- Calibration
- Big Data





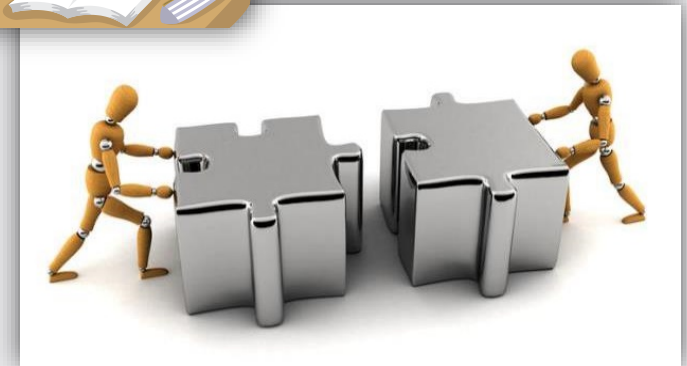
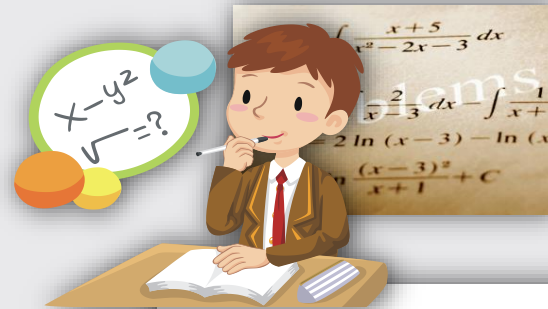
# Models - General Discussion

(Models implemented via computer software)

# Model Benefits

Models help with (contribute to):

- problem solving and decision making
- improved communication:  
(speaking the same language)
- expert discipline:  
(no simple recipes)
- perception and understanding  
of the “real system”:  
**describing** vs **explaining**



# Are models more sophisticated now?

- **Technological developments** have contributed to model use: faster processing allowing more scenarios to be analysed, better visualisation, more detailed and “dynamic” models, and so on.

Do such **functionality** improvements necessarily mean **smarter models**?

- Is **increased model complexity** to do with the **areas** the modellers are required to address?
- Is the ability to **do much more** than before overwhelming the modellers?
- Is perception of “**complexity**” all relative?
- Does complexity mean “**sophistication**”?



# The model and the modeller

The following has been our motto in model development:

- **No model is perfect** - know its **limitations**
- The user must **UNDERSTAND**  
(black box solution NOT desirable)
- A model is only a **Professional TOOL**

Will development of **artificial intelligence** challenge this?

# “Reality” and “Modelling”

We should understand “Modelling” as a basic human brain process. We try to **simplify** the complex world around us, we try to **describe** (“how?”), **explain** (“why?”) and we try to **predict** the future.

“There is **no ... theory-independent concept of reality.** ...

We make **models** in science, but we also make them in everyday life.

**Model-dependent realism** applies not only to scientific models but also to the conscious and subconscious **mental models** we all create in order to **interpret and understand the everyday world.**

HAWKING, S. and MLADINOW, L. (2010).

**The Grand Design.** Chapter 3 (What is Reality?).

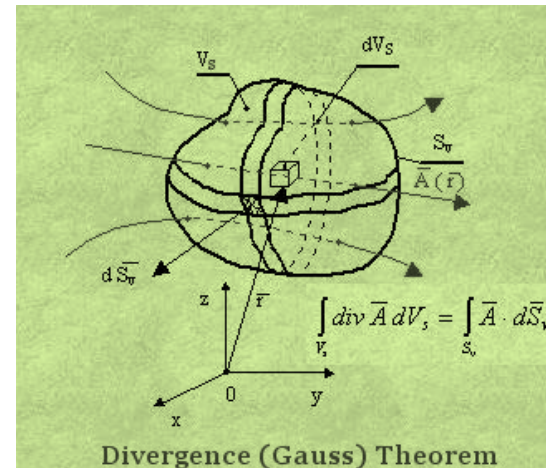
*Bantam Books, New York.*

# What is a good model?

A **good model** probably has the following characteristics:

- **Detailed and realistic but as simple as possible:**  
Making the model more complex does not necessarily make the accuracy of its estimates better.
- Clarity of model **assumptions** (documentation).
- A balanced use of **experimental** and **theoretical** elements.

# Models - Experiment and Theory



# Experiment vs Theory

Contrasting models as “**empirical vs theoretical**” represents a simplistic view since most models have basis in traffic behaviour theory and are empirical at the same time.

**Immanuel Kant (1724 – 1804):**

“Experience without theory is blind, but theory without experience is mere intellectual play.”

KEHLMAN, D. (2006). **Measuring the World.**

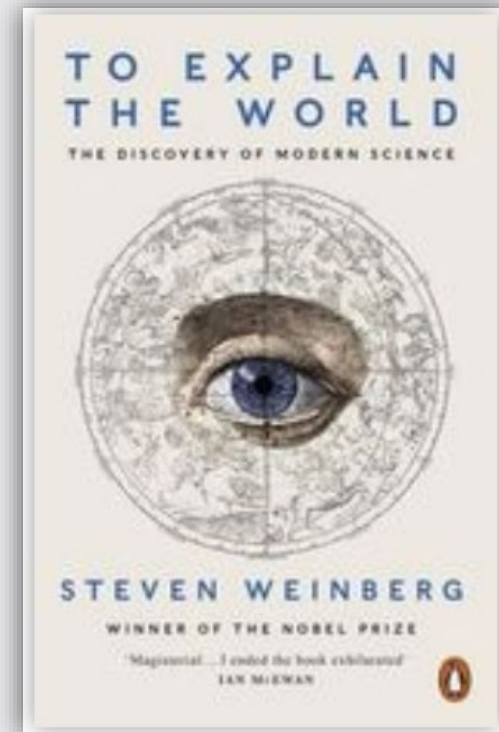
English Edition translated by C. B. Janeway. Pantheon Books.

A novel of life-long conflict between Alexander **Von Humboldt** (1769 – 1859) and Carl Friedrich **Gauss** (1777 –1855) who were both concerned with the measurement of the world: Humboldt constantly **took readings during his vast journeys** - the height of every mountain, the line of the equator, ... while Gauss conceived space as a **mathematical reality ...**

# Explaining vs describing

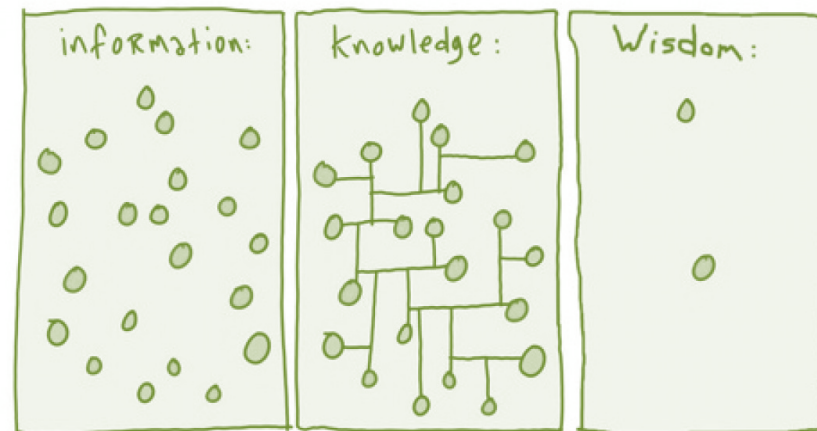
Steven Weinberg. **To Explain the World – The Discovery of Modern Science**. Penguin Books. 2016.

“The great success of Newton was in **explaining** the motions of planets, not merely **describing** them. Newton **did not explain gravitation**, and he knew that he had not, but that is the way it always is with explanation – **something is always left for future explanation.**”





# Models - Complexity vs Simplicity

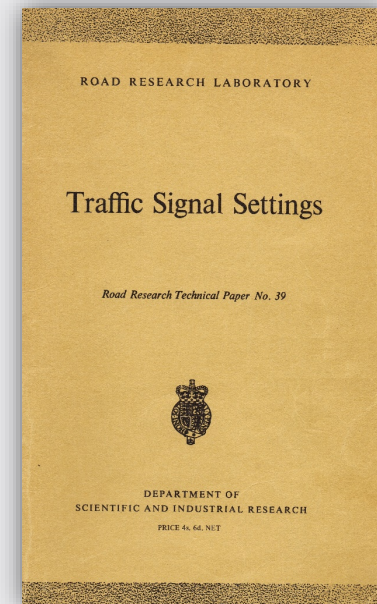


# Perception of “complexity” is relative

Is “smart model” a perception of new more complex aspects of the model that we don’t understand well at this stage?

" Since a **theoretical calculation of delay is very complex** and direct observation of delay on the road is complicated by uncontrollable variations, it was decided to use a method whereby the events on the road are reproduced in the laboratory by means of some machine which simulates behaviour of traffic ..."

**F. V. Webster (1958)**



# Simple model for a complex system?

- ❖ "Everything should be made as simple as possible, but not simpler."

Albert Einstein (1879 –1955)

- ❖ A paper on **neural modelling**:

“Nevertheless, most theorists think that a good model includes **only the details needed** to help answer a specific question. Indeed, one of the most challenging aspects of model building is **working out which details are important to include and which are acceptable to ignore**.

CHI, K. R. (2016). **Neural modelling: Abstractions of the mind.**

*Nature* 531, S16–S17, doi:10.1038/531S16a. [=true](#)

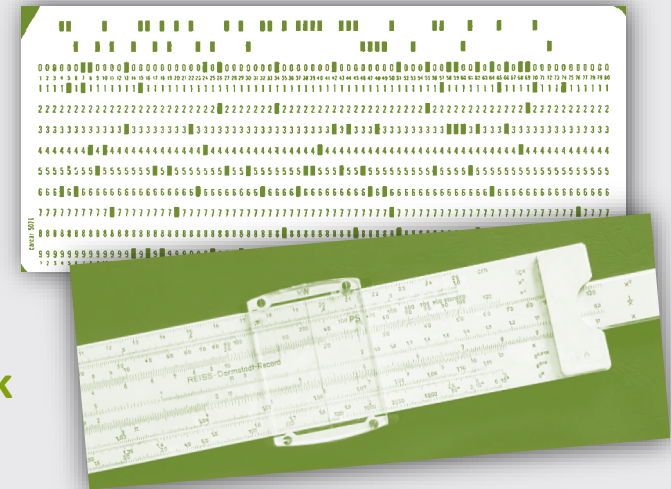
<https://go.nature.com/2Jb1fKi>

# Have the models been getting smarter?

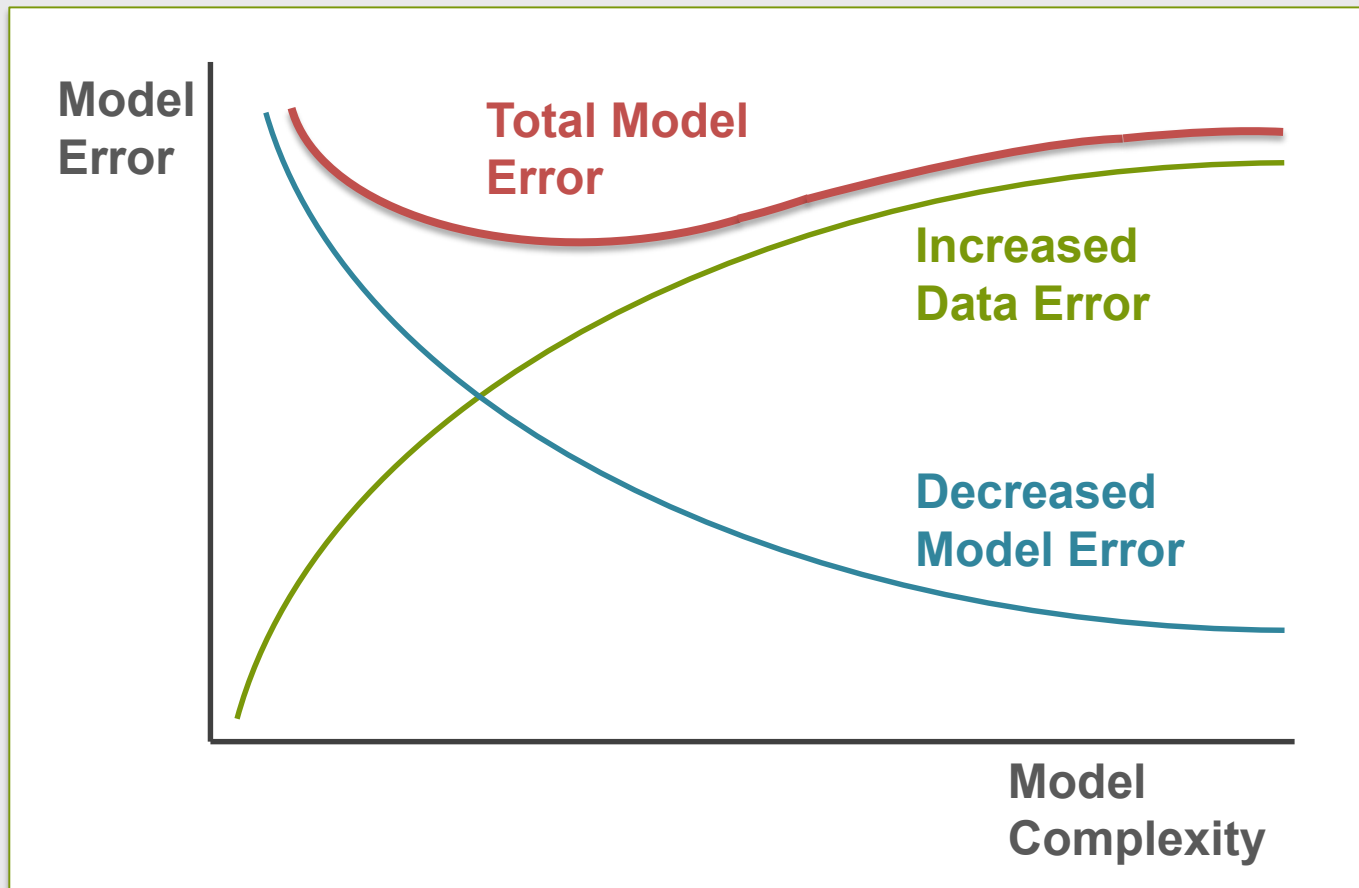
Have the **fundamentals of models** been getting better or have the technological developments allowed computers to offer **more powerful functionalities** but **models are still too simplistic?**

## Examples:

- US HCM is based on **lane groups** and uses **non-iterative** techniques - remaining from manual / slide rule calculation days.
- Sophisticated looking software uses **link-based network models** without queue spillback.
- Travel demand models based on **simplistic speed-flow functions** with **constant capacities**.
- Observing **travel demand** very difficult or too expensive.

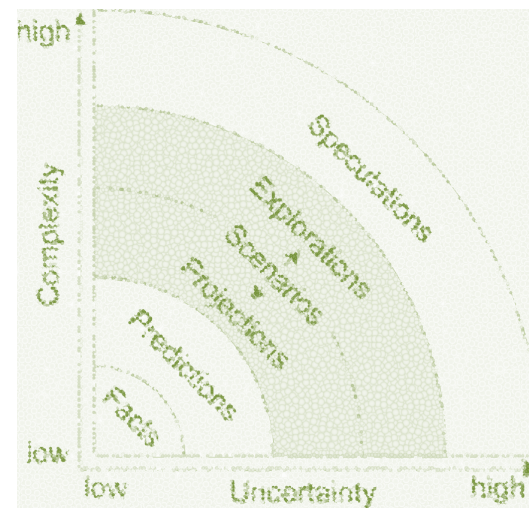


# Model Complexity vs Model Error



Alonso 1968;  
Richardson and Ampt 2001

# Models – Uncertainty and Reliability

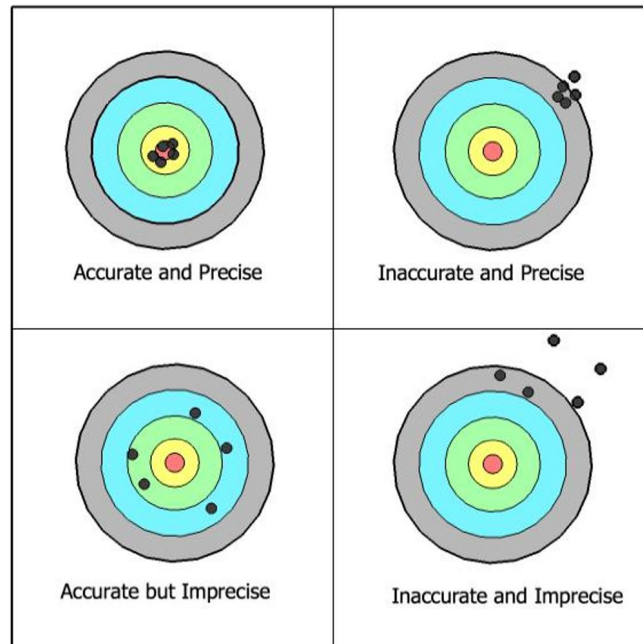




# Uncertainty: Accuracy and Precision

## Accuracy and precision

- Sometimes pursuing **precision** may lead to **inaccuracy**
- It is better to be approximately right than precisely wrong



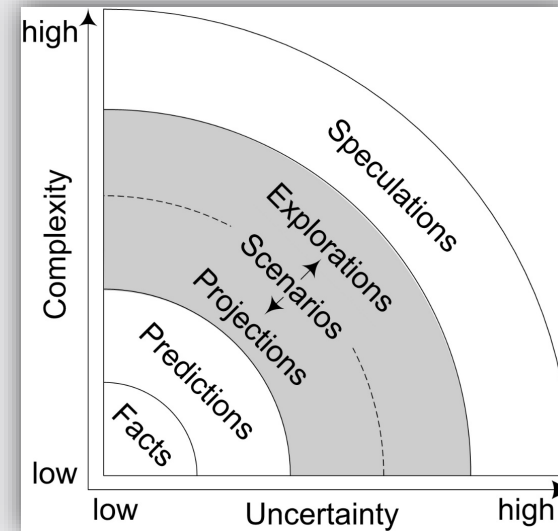
WILLUMSEN, L. (2017). Modelling for an uncertain future. Presentation at the *Transport Modelling Interactive Forum, AITPM 2017 Conference*, Melbourne, Australia.

This presentation includes discussion of “**future uncertainty**”.

# Uncertainty and complexity

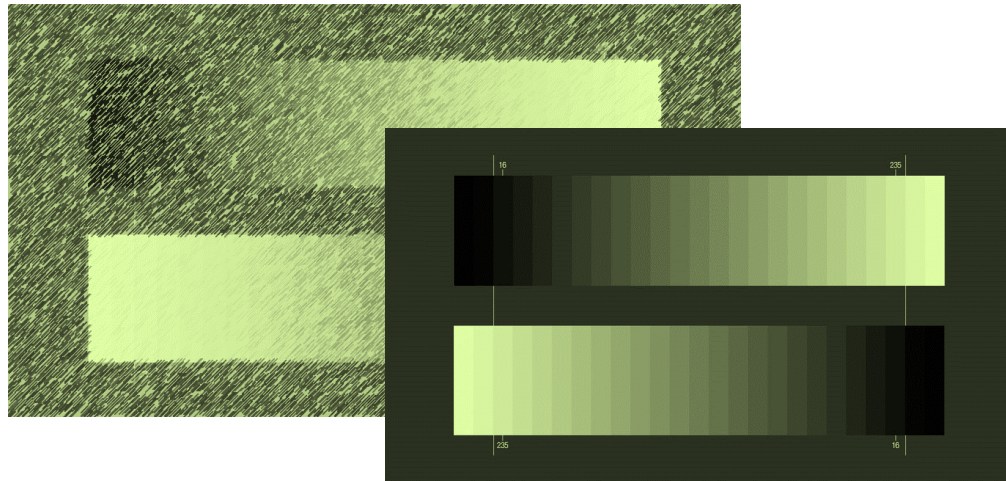
Scenario-based approaches are particularly useful when addressing the considerable uncertainty about future trajectories in **complex systems**. Here, uncertainty may arise from a **system's complexity itself**, or may be related to **determining future developments**. ...

Often this makes it necessary to **reduce the complexity of systems before analysing** them, either by looking only at parts of a system or by focussing on a very concrete focal question in the scenario process.



ZUREK, M. B. and HENRICHS, T. (2007). **Linking scenarios across geographical scales in international environmental assessments**. *Technological Forecasting & Social Change* 74, pp 1282–1295. <https://bit.ly/2J7IM14>

# Models - Calibration



# Model calibration – a general principle

## Principles for software model calibration:

- Understand the **key parameters**
- **Adjust basic parameters** to allow model adjustment for changing conditions



# Model calibration - difficulties

**Diversity and variability** of traffic conditions including driver behaviour, vehicle characteristics, road geometry and demand volumes are such that, while model calibration is an essential necessity, it is a **difficult task** partly because of the **difficulty of identifying relevant parameters** in a model of a **complex system**.

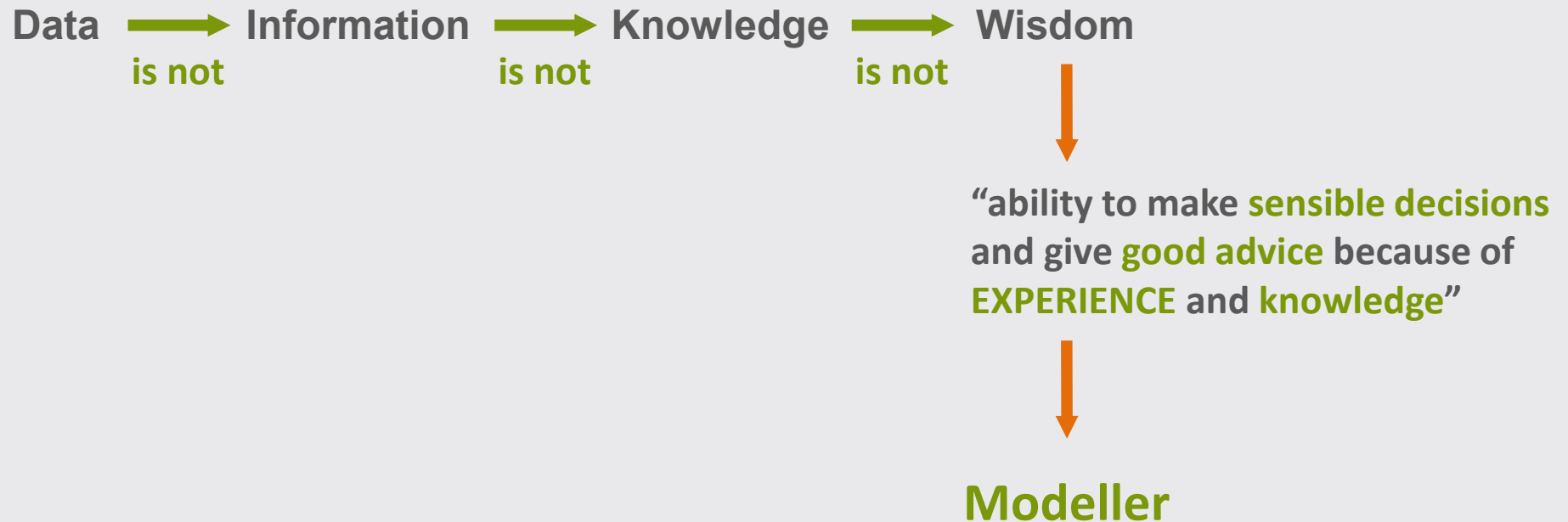
**Deep understanding and reasoning** based on **causality, abstraction and theory** are needed rather than **deep statistical analysis**.

This will be revisited in discussing the relevance of good **artificial intelligence principles to modelling and modellers**.

# Models - Big Data



# Big data – usefulness?





# Better use of Big Data

Can we extract information from **big data** that can that can be more useful in **traffic / transport modelling**?

<https://bit.ly/1FSZacQ>

While **statistical** information that can be extracted from big data can have a great positive impact on modelling techniques, would there be a danger in losing the perspective of the **theoretical (conceptual) basis** of modelling techniques used?

**Statistical analysis of big data** may be useful for some purposes but it should be possible to extract information from big data that can help with **improved model concepts and algorithms**. For example, could it help with determining **travel demand data** for small and large road networks, or facilitate **modelling of all-day traffic** rather than morning and evening peak periods.

# Modeller

- General Discussion
- Understanding and improving model outputs
- Lessons from Artificial Intelligence





# Modeller - General Discussion

# Smart Modeller

## What is a good / smart / wise modeller?

- Importance of knowledge and experience
- Understanding the model
  - Model **concepts**
  - Model **assumptions**
  - Input data **limitations**
- Model as a **tool**
- **Signs of a good model user**
  - creates research topics
  - gives feedback to software developers

# Dependence on technology

## Bargiela (2000)

*“It is paradoxical however that the development of more **natural** interfaces leads to **unnatural** adaptations or changes in the user. In the progressively tighter coupling of user to interface, the user evolves as a cyborg. ”*

BARGIELA, A. (2000). **Strategic directions in simulation and modelling.**  
Paper invited by the Conference of Professors and Heads of Computing.  
Department of Computing, The Nottingham Trent University, Nottingham,  
UK.

A **cyborg**, short for "cybernetic organism", is a being with both organic and biomechatronic body parts.

<https://bit.ly/2qyn3ZN>

# Modeller - Understanding and improving model outputs

- **Understanding the model**
- **Some fundamental flaws in traffic / transport modelling practice**



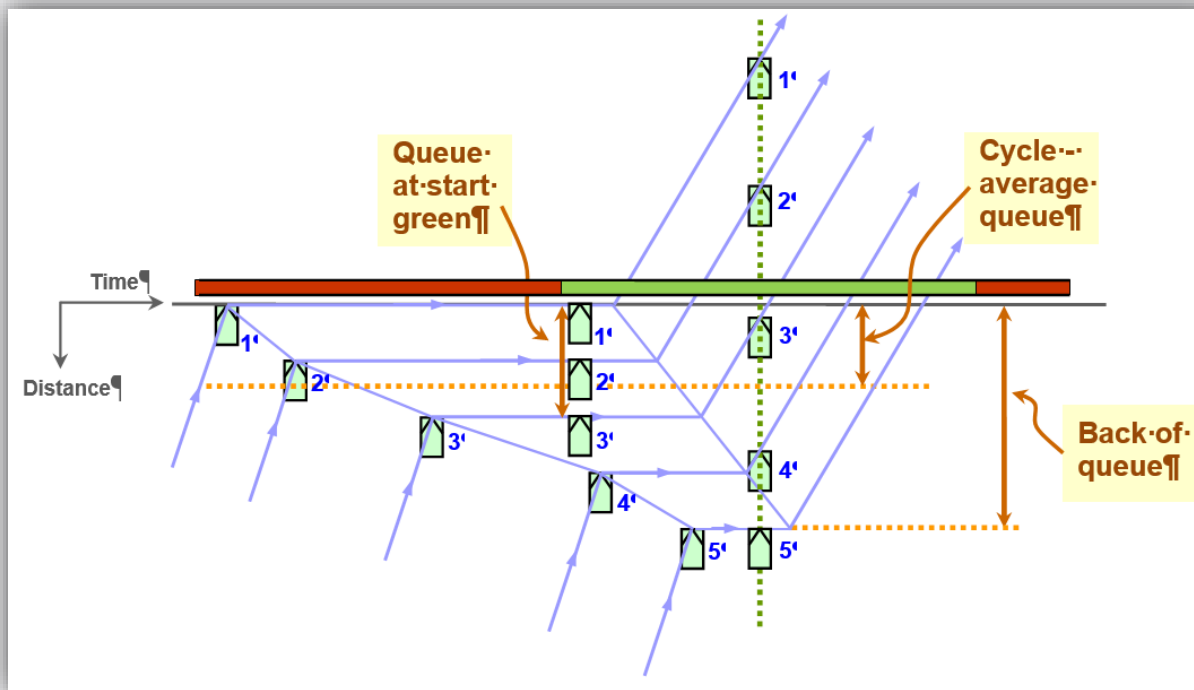
# Understanding the model to question model results

- Understand the **fundamentals** of the model so that you can **question the results** and make **choices** about scenarios and **decisions** considering **uncertainties**
- Understand the **assumptions** of the model
- Understand the parameter **DEFINITIONS** and **measurement methods**. This is important in:
  - **Comparison** of output from different models (software)
  - **Calibrating** a given model using real-life data
  - **Consistency** in assessing alternative treatments  
(compare apples with apples)



# Queue Length – An example for importance of DEFINITIONS

There are many useful definitions of **queue length** as shown here.  
**Average queue** and **percentile queue** apply to each of these.



# First principles and rules of thumb

- Be able to think in terms of the “**first principles**” in interpreting complicated looking software results. Simple **rules of thumb** help.
- Appreciate that many **different mathematical constructs** are possible to model the same phenomenon, and many **different approaches (techniques)** are possible to model the same reality (think less about the “**right model**” and the “**wrong model**”)

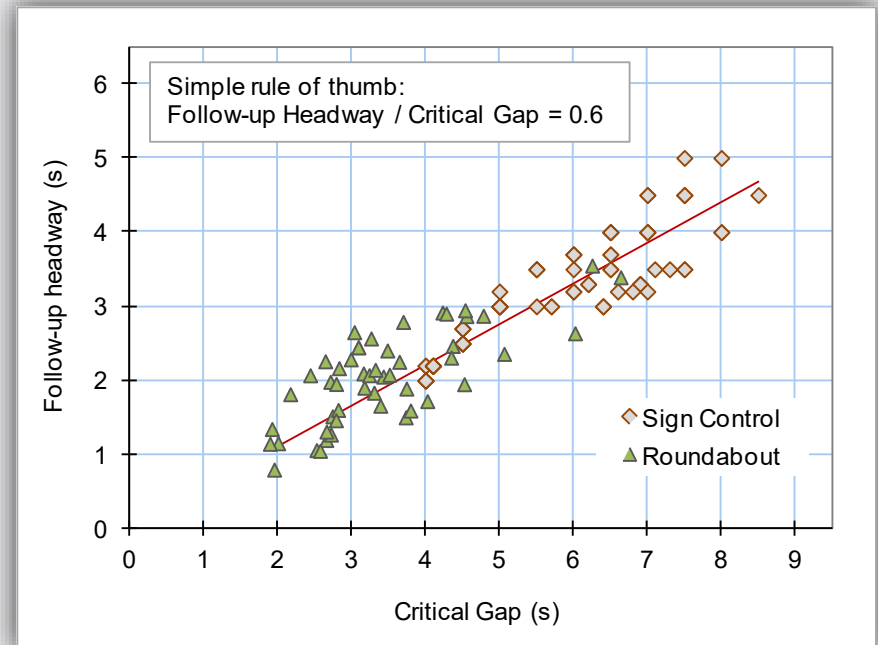
# A useful rule of thumb: an example

Gap acceptance parameters  
representing driver behaviour:

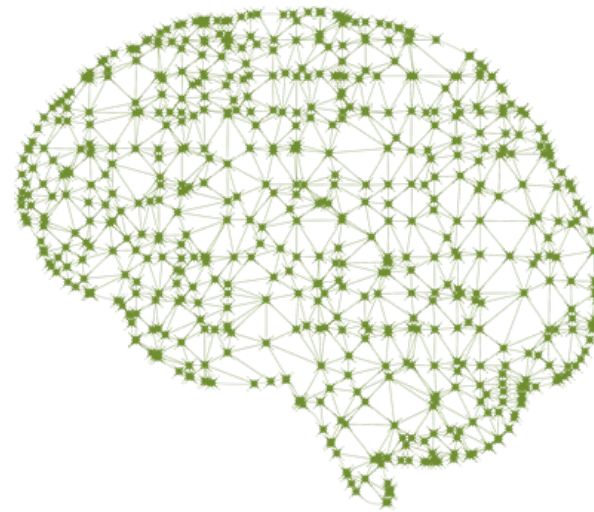
**Follow-up Headway / Critical Gap  $\cong 0.6$**

How do we interpret this?

Austroroads – SIDRA Standard  
model data for **two-way sign  
control** and the Australian  
**roundabout** data



# Modeller – Lessons from Artificial Intelligence

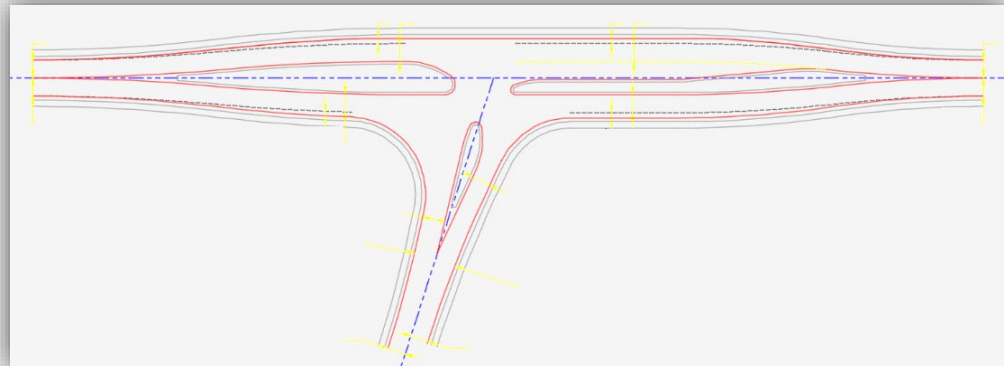


# Fully automated design?

Would you like a fully automated design of an intersection or network by software (model)?

Could an **AI-based software modelling tool** (involving all steps from data collection to automated output) make the **choices and decisions** expected of “wise” modellers?

Or should a model remain simply as a **tool for human decision making**?



# Artificial Intelligence (AI)

**Artificial intelligence (AI)** is intelligence exhibited by **machines**, in contrast to the natural intelligence displayed by **humans**.

**Capabilities generally classified as AI include** successfully understanding human speech, strategic game systems, **autonomous cars, intelligent routing in content delivery networks,** military simulations, and interpreting complex data.

<https://bit.ly/1SVAO6t>



# Will computers take over the world?

When we asked this question in the near past, we would say **NO**.

- **Hardware** was bulky.
- **Computing** was slow.
- **Memory** was insufficient
- **Communications** were poor.

Now we have mobile phones, internet, Google, Apple, Twitter, Facebook, LinkedIn, Research Gate ...  
and consider the current status of work, social interactions, media, war ...

## Haven't computers taken over the world?



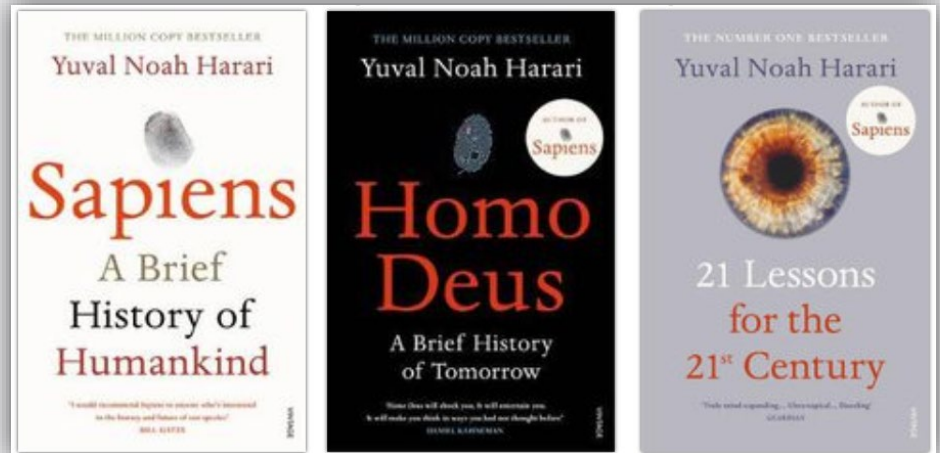


# Future of professions (1)

In Chapter 2 ("Work") in his book titled "**21 lessons for the 21st century**" in his series of three books after "**Sapiens**" and "**Homo Deus**", Harari states:

"It is generally agreed that **machine learning** and **robotics** will change almost every line of work. ... However, there are conflicting views about the **nature of change** and **its imminence**. "

HARARI, Y.N. (2018). **21 Lessons for the 21st Century**. Jonathan Cape, London.

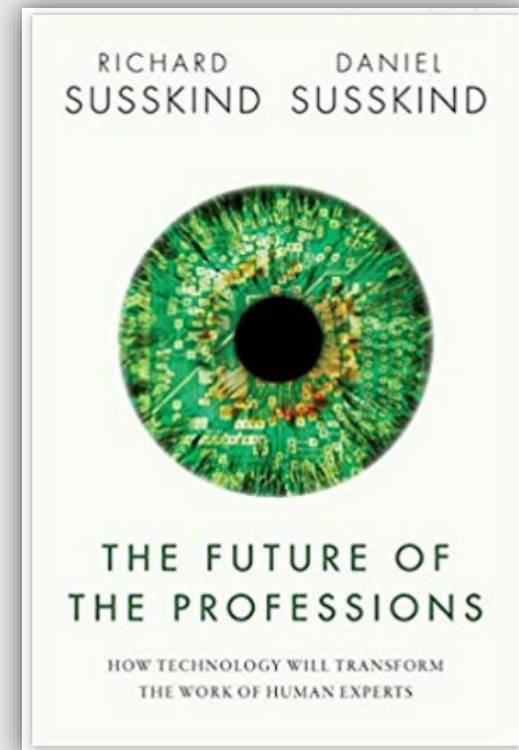


## Future of professions (2)

In the "**The Future of Professions**" written by father and son discussing "**How technology will transform the work of human experts**", Richard Susskind and Daniel Susskind suggest :

"In the medium term, during 2020s, this will not mean unemployment but **retraining and redeployment**. In the long run, however, ... there will be a **steady decline in the need for flesh and blood professionals**. "

SUSSKIND, R. and SUSSKIND, D. (2015). The **Future of Professions - How Technology Will Transform the Work of Human Experts**. Oxford Press, Oxford.

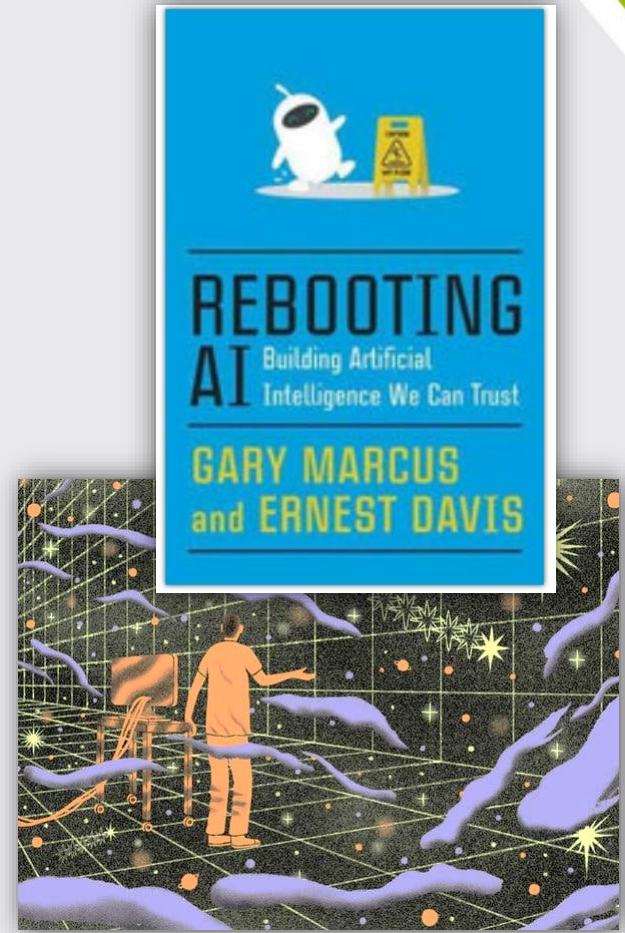


# “Artificial Intelligence We Can Trust” (1)

The following recent book presents an excellent **critical review of AI**, pointing out its **shortcomings**, and gives suggestions toward better AI. The discussions have a lot of **relevance to modelling principles**. I'll summarise a few points.

MARCUS, G. and DAVIS, E. (2019). **REBOOTING AI – Building Artificial Intelligence We Can Trust**. Pantheon Books, New York.

Article “**How to Build Artificial Intelligence We Can Trust**” by the authors of the book (New York Times, 6 Sep 2019)  
<https://nyti.ms/2m4QQXP>



## “Artificial Intelligence We Can Trust” (2)

Marcus and Davis discuss media overreporting abilities of AI, emphasise the need for **deep understanding**, **adoptability to new and unusual circumstances**, **abstraction and generalisations**, **reasoning**.

“We need to stop building computer systems that merely get better and better at detecting **statistical patterns in data sets (deep learning)** and start building computer systems that ... innately grasp **three basic concepts: time, space and causality**.”

“We can stick with today’s approach to A.I. and greatly restrict what the machines are allowed to do (lest we end up with **autonomous-vehicle crashes** and machines that perpetuate bias rather than reduce it). Or we can shift our approach to A.I. in the hope of developing machines that have a **rich enough conceptual understanding** of the world that we need not fear their operation.”



# Insights from the Human Mind (1)

In Chapter 6 of their book, Marcus and Davis discuss **11 aspects of about how "Human Mind" works**. I'll summarise some of these in this and the following four slides.

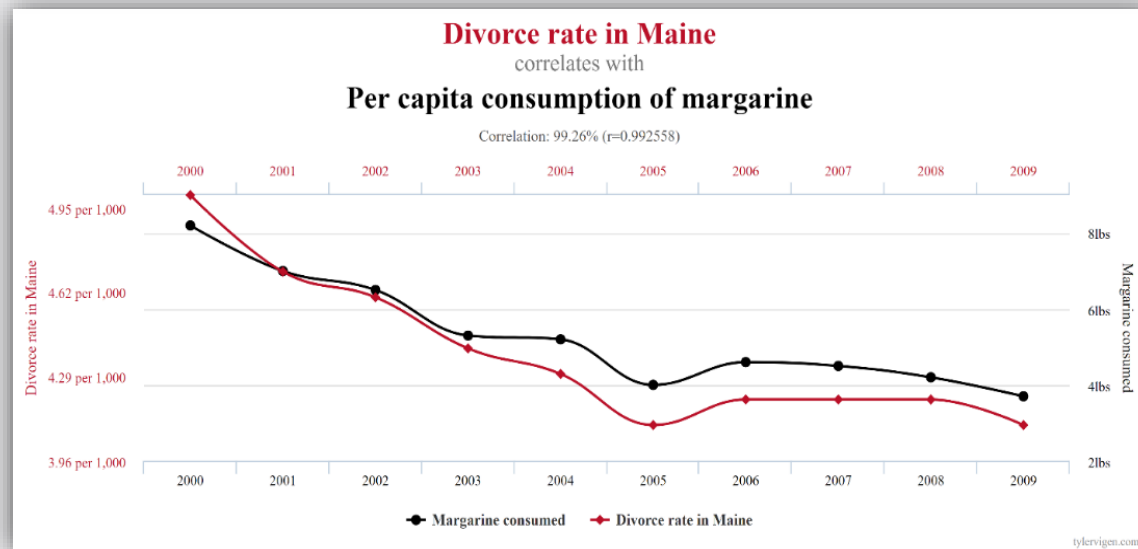
The discussions indicate the principles that **modellers (practitioners), model (software) developers** and **researchers** should pay good attention to.

- ❖ **Abstraction and generalisation** play an essential role in **cognition**. Much of what we know is fairly abstract. A rich collection of **abstract relations** are used to **strip very complex situations down to their essentials**, giving enormous **power in reasoning** broadly about the world.
- ❖ **Concepts that are embedded in theories** are **vital to effective learning**. General intelligence needs to embed **the facts** that it acquires into **richer overarching theories** that help organize those facts.

## Insights from the Human Mind (2)

- ❖ Causal relations are a fundamental aspect of understanding the world. We use **approximations**; we know things are **causally related** even if we don't know exactly why. However, the route to causal knowledge is fraught with trouble as almost every cause leads to correlations but **a lot of correlations are not causal**.

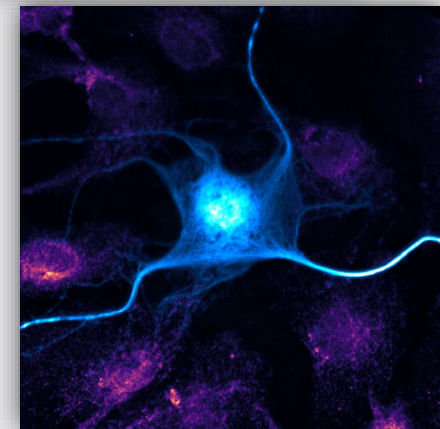
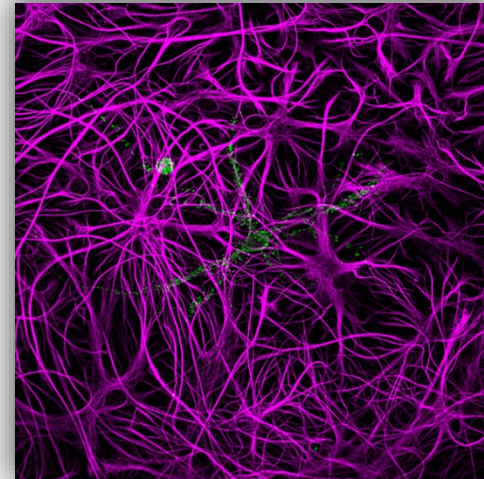
From: **Spurious Correlations** by Tyler Vigen





## Insights from the Human Mind (3)

- ❖ Human brain has **150 distinctly identifiable areas** and a **vast and intricate web of connections** between them. Truly intelligent and flexible systems are likely to be full of **complexity** much like brains.
- ❖ **Cognitive systems are highly structured**. Neuroscience indicates a complex picture, in which hundreds of **different areas of brain each with a distinct function** coalesce in different patterns to perform any one computation.
- ❖ **Cognition** makes extensive use of internal representations like **beliefs, desires** and **goals**. Without a rich cognitive model, there can be no **robustness**.





## Insights from the Human Mind (4)

- ❖ **Complex cognitive structures are not blank slates.** How much of the structure of mind is **built in** and how much of it is **learned**? The evidence from biology, psychology and neuroscience is overwhelming: **nature and nurture work together**, not in opposition.

Humans are likely born understanding that the world consists of enduring objects that travel on connected paths in **space and time**, with a sense of **geometry and quantity**, and the underpinnings of an **intuitive psychology**. It is also very likely that **some aspects of language are also prewired innately**.

- ❖ **We keep track of individual people and things.** Our world of experience is made up of **individual things that persist and change over time**, and a lot of what we know is organised around particular entities, their properties, individual histories and idiosyncrasies.

## Insights from the Human Mind (5)

Marcus and David concluded:

"Once AI can take advantage of these lessons from **cognitive science**, moving the paradigm revolving around **big data** to paradigm revolving around **both big data and abstract causal knowledge**, we will be in a positions to tackle one of the hardest challenges of all: the trick of **endowing machines with common sense**."



## Are Models becoming smarter than Modellers?

In addressing the question "Are Models becoming smarter than Modellers?", I wanted to extend the discussion from the present to the future and to raise questions more than give answers so that you can try to answer this difficult question.

We would probably agree that models are becoming smarter and that models are not smarter than modellers (yet) but I wanted you to think whether models will be smarter than modellers, and possibly so much smarter that models will be modellers.

# Presenter

**Dr Rahmi Akçelik** is a leading scientist and software developer with 50 years of practical, research and training experience in the area of road traffic operations, traffic engineering, management and control. He is Director of Akcelik and Associates Pty Ltd (trading as SIDRA SOLUTIONS). He has about 350 technical publications in his area of expertise. He is the author of the SIDRA INTERSECTION and SIDRA TRIP software packages.

Awards received by Dr Akçelik include the 2014 Roads Australia Award for Technical Excellence and 1999 Clunies Ross National Science and Technology Award for outstanding contribution to the application of science and technology.



**End of Presentation**

**Thank you!**

**Rahmi Akçelik**  
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